GAME THAT WILL FAMILIARIZE YOU WITH THE DIFFERENT WAYS CURRENCY CAN BE USED IN THE ECONOMY WHILE ALLOWING YOU TO CREATE YOUR OWN CURRENCY GAME! (WITH THE ADDED BONUS OF TEACHING SKILLS LIKE ADDING & SUBTRACTING MONEY, READING, **ECONOMICS, EARNING, SPENDING, SAVING AND TEAMWORK!)** 

**MATERIALS NEEDED:** 

- Printed play money
- Printed "money game" sheet - one left side/one right
- Game pieces (coins or little toy pieces)
- Colored pencils/crayons • Die (that's one dice)

If you don't have any dice - print off the dice pattern from our First **Citizens Power Saver** Activity page and make your own!

**INSTRUCTIONS:** 

Print the play money and cut apart. Print the money game sheets and piece together to form game board.

2 Color game board and fill in spaces creating your game. Spaces should allow players to earn or spend money for different reasons (example: you land on space that says you bought a new bike, or your made a deposit of \$5 into your Power Saver account, or you earned an allowance or got a birthday gift of \$5, etc.) This allows players to use the play money to keep track of how much money they have saved as they move around the board. Use real life situations when creating spaces, use plenty of color and remember to name your game!

**3.**Once your game is designed you have a few more things to decide. How much money each player starts the game with and how a person wins the game (example: a time limit and whoever has the most money when time is up wins, or play until only one person is left with cash, etc.)

**4** Then it's time to play! Pass out the decided upon amount of money to everyone playing along with a game piece. Roll the die to see who starts the game with the highest roll starting. Game pieces move continually around the board with players doing as each space instructs until game is over.

First Citizens



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